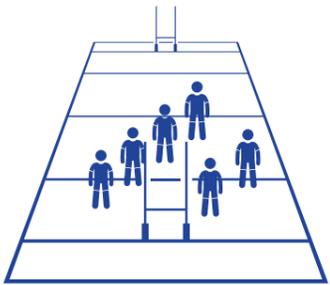




# JUNIOR LEAGUE

## UNDER 10's & 11's

### A SUMMARY OF MAJOR ASPECTS OF PLAY FOR UNDER 10'S & 11'S



80X48M  
FIELD SIZE

11  
players

TEAM



GAME TIME



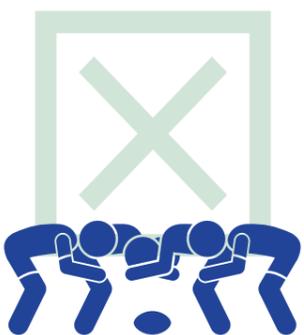
2 Pass

# OF PASSES

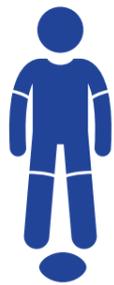


6 per  
Set

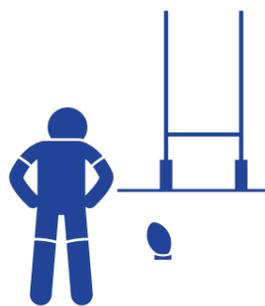
# OF TACKLES



NO SCRUMS



TAP RE-START  
AT HALF WAY



CONVERSIONS  
ALLOWED



KICKING ALLOWED  
IN GENERAL PLAY  
(NO BOMBS)

DEFENDERS  
STAND BACK

5M



MOD BALL

### National Safeplay Code 6-15 yrs

#### A SUMMARY OF KEY ASPECTS OF THE CODE:

- ✘ Tackles above the armpits are not permitted
- ✘ Dangerous tackles are not permitted (trips, lifting, pushing, ankle taps)
- ✘ Shoulder charges are not permitted
- ✘ Aggressive palms are not permitted
- ✘ Slinging / swinging is not permitted
- ✘ Dangerous flops are not permitted
- ✘ Verbal abuse / foul language is not permitted
- ✘ No pushing in scrums (13-15 years)

A PENALTY WILL BE AWARDED FOLLOWING A BREACH OF THIS CODE.

#RESPECT  
PLAY JUNIOR LEAGUE



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